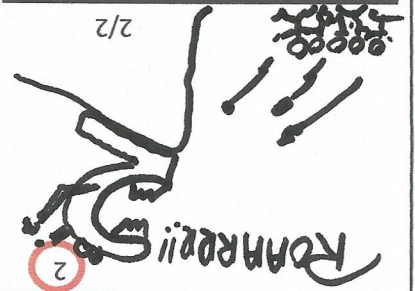


GO, GO, GO ...!!!

Type: Créature

2/2



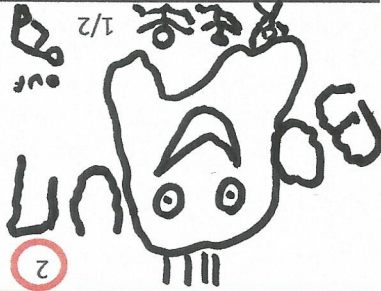
2

Soldat DEUX

Quand j'arrive en jeu renvoyer x
créature(s) dans la main de l'ad-
versaire; x solution de :
 $2x + 7 = 9$

Type: Créature

1/2



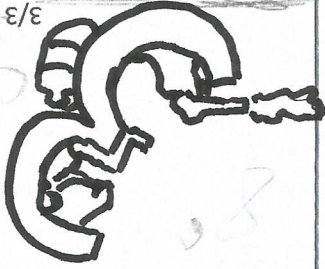
2

Bouncer

En avant ...!!!

Type: Créature

3/3



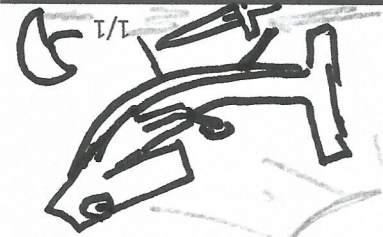
3

Soldat TROIS

A l'attaquuuuu!!!

Type: Créature

1/1



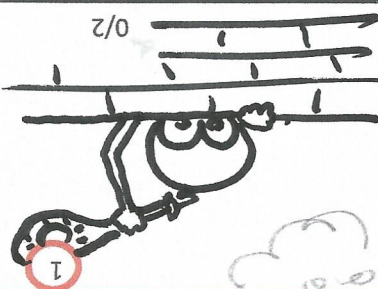
1

Soldat UN

A mon arrivée gagner x point(s)
de vie; x résultat de :
 $4x - 2 = 2$

Type: Créature

0/2



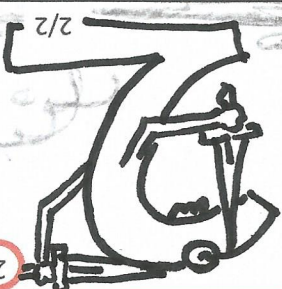
1

PV-Wall

GO, GO, GO ...!!!

Type: Créature

2/2



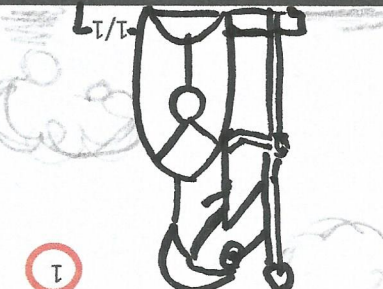
2

Soldat DEUX

A l'attaquuuuu!!!

Type: Créature

1/1



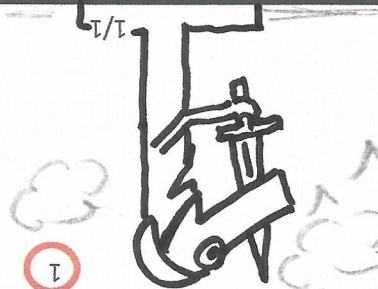
1

Soldat UN

A l'attaquuuuu!!!

Type: Créature

1/1



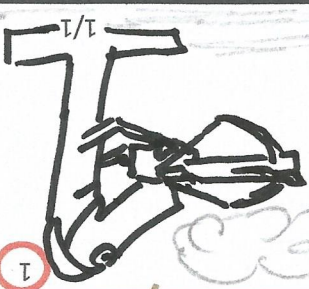
1

Soldat UN

A l'attaquuuuu!!!

Type: Créature

1/1



1

Soldat UN